



2019 SOUTH AUSTRALIAN PRIMARY SCHOOLS GOLF EVENT

GENERAL INFORMATION & MODIFIED RULES

Format

Qualifying Events - will be played over 9 holes on a shorten course

The State Final - will be played over two days

> Day 1 - 15 holes with separate Metropolitan and Country finals

> Day 2 - 18 holes with the top 44 students from day one competing.

For those players who miss the day 1 cut, there will be an invitational event over 15 holes.

Modified Rules are used during the Primary Schools Golf event. Copies of modified rules are given to each playing groups coordinator who is responsible for their application. An explanation of the modified rules can be found on the following pages. Course length is set at 150metres per hole for all qualifying events.

Clothing

All players, spectators and supervising staff must be appropriately dressed (School sport uniform is fine). Runners or golf shoes are appropriate foot wear for play.

Adult Presence

Parents are most welcome to attend on qualifying days as they may be needed to assist students on course. For the State Final parents may be asked to volunteer as a walker/supervisor of a group. Supervisors are given a clip board on the day with all the relevant information needed. We also welcome parents along as spectators, but we ask that they refrain from “coaching” their child.

Event Correspondence

Qualifying information will be forwarded to Sapsasa schools. After registrations close, the Event Coordinators from the host venues will contact all registered participants and provide final event details.

Soon after registrations close for the State Final, Golf Australia will make contact via email with all registered participants and provide final event details.

Modified Rules - Primary Schools Golf

Example

Scoring

8 maximum:

This means once the player has eight shots he/she picks the ball up and records an **(9)** on that hole on the score card.

Hole	Score	
1	5	
2	8	
3	7	
4	(9)	
5	6	
6	(9)	
Total	44	

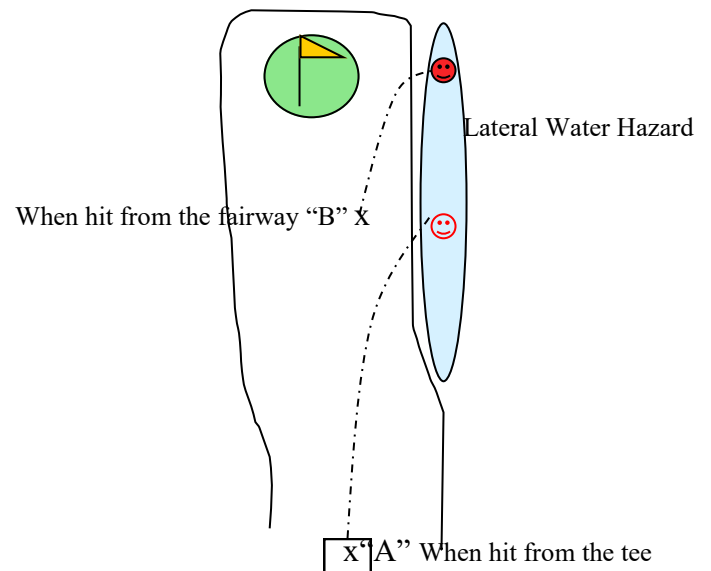
General Water Hazards—yellow marker pegs Lateral Water Hazards— red marker pegs

Relief : Play from where you last played a shot “A” or “B”

Penalty : Distance only.

“A” Tee shot goes into hazard, play another ball from the tee this becomes your second shot.

Or : “B” Your second shot from the fairway goes into the hazard. Play another ball from where you played your second shot, this becomes your third.



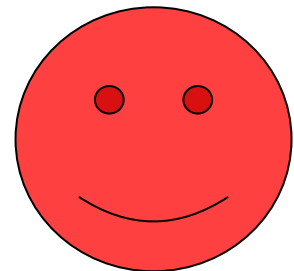
Aireys

Missed the ball : If a player has an air swing or multiple misses on a hole, each one is counted as a stroke.

EG : Player has six hits and 2 Aireys, score is 8 for the hole.

PN. If the player hits the ball and it moves just half a centimeter it counts as a shot.

Remember the pick up rules applies.



Hit me if you can !!

Modified Rules - Primary Schools Golf

Bunkers

Green Side Bunkers:

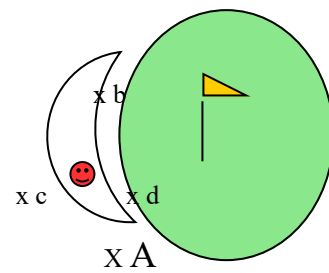
Relief : Play from position “A”

Penalty: 1 Shot

Play as it lies and count all shots **or** drop out to the nearest side not closer to the hole not on the green, so you are clear of the bunker and add 1 shot.

EG your second shot goes into bunker, you drop out for a 1 shot penalty, your next shot is your fourth.

KEY: nearest point not closer the hole without making the player play over the bunker.



Drop must be taken at “A” the nearest point not closer to the hole clear of the bunker and not on the green.

B. is closer to the hole. Wrong

C. makes the player play over the hazard, may be dropped here but is to the players disadvantage.

D. is closer the hole. Wrong

Fairway Bunkers

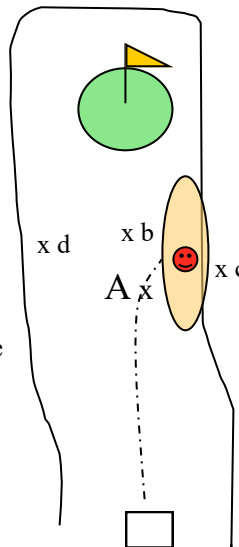
Relief: Play from position “A”

Penalty: 1 shot

Play as it lies and count all shots **or** drop out to the nearest side not closer to the hole, so you are clear of the bunker and add 1 shot.

EG: Tee shot goes into hazard, play another ball from position “A”. This becomes your third shot.

Or : your second shot from the fairway goes into the bunker, drop out to the nearest side not closer to the hole, so you are clear of the bunker and add 1 shot. This becomes your fourth.



A. Drop must be taken at “A” the nearest point not closer to the hole clear of the bunker.

B. is closer to the hole. Wrong

C. makes the player play over the hazard, may be dropped here but is to the players disadvantage.

D. is not the nearest point. Wrong

KEY: nearest point not closer the hole without making the player play over the bunker.

Unplayable Lies or Lost in

Trees/Bushes/Long Grass :

Ball must have been seen to enter above by more then one player.

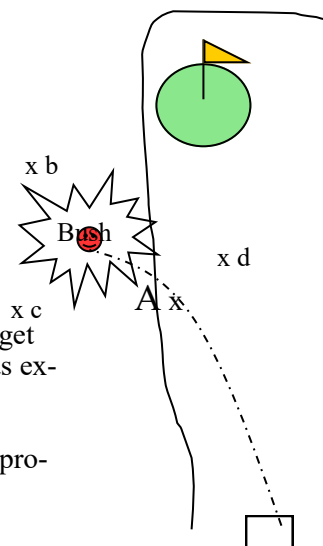
Relief: Play from position “A”

Penalty: 1 Shot

EG: Drive goes into bush and player takes a drop at “A” his next shot becomes the players third.

Remember if the Tree is staked with a peg you get free relief, no penalty. Use the same procedure as example shown opposite.

Generally trees that are staked are new and need protecting for the first two years or so.



A. Drop must be taken at “A” the nearest point not closer to the hole and clear of the bush.

B. is closer to the hole. Wrong

C. makes the player play over the bush, may be dropped here but is to the players disadvantage.

D. is not the nearest point. Wrong

KEY: nearest point not closer the hole without making the player play over the obstacle.

Modified Rules - Primary Schools Golf

Out of Bounds - OOB

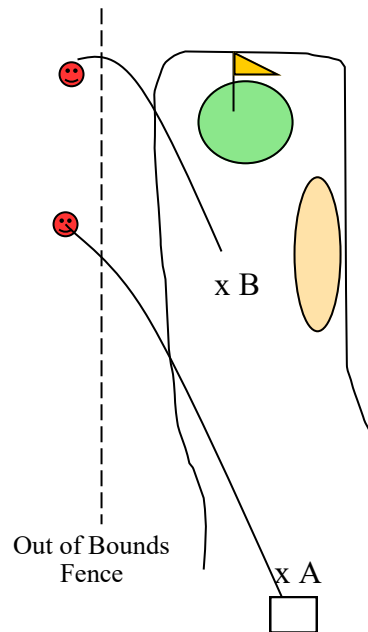
Relief - must replay from "A" the tee

Penalty - 1 stroke and distance

EG: drive goes out of bounds you must play your next shot from the tee, which is your third.

OR if your second shot goes out "B" you must play your next shot from "B" which becomes your fourth.

PN: If you are playing another ball from "A" you may sit the ball on a tee.



Slow Play - always try and keep up to the group in front of you.

Bunker Raking - Scorers/Walkers please assist the players with this task.

Divot Repair - Scorers/Walkers please assist the players with this task.

To all concerned

The Primary Schools Golf Carnival is at first a participation event aimed at educating students about the game of golf.

If you are not sure about a rule on the course play out the hole and ask officials for a ruling before you hand your score card in.

If there is a serious breach of a rule it is more then likely a two shot penalty would be imposed rather then disqualification.

Blatant cheating and bad behavior will not be tolerated.

Good luck to all participants